

# Wheels of the Apprentice

*Conjuration cantrip*

**Casting Time:** 1 action

**Range:** Touch

**Components:** V, S

**Duration:** 1 hour

The target (an inanimate object of treasure-chest size or smaller) suddenly grows four wheels, one on each corner. This will allow someone else to move the item much more easily, as it can now be pulled or pushed instead of lifted. The wheels are solid and not normally breakable, although they can get stuck in mud or dirt; this cantrip also does *not* make the target more stable.

- Moe Lane

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