

## Suit of the Chelonian Avenger [400 pt]

This outfit is best described as being an instant superhero suit. It consists of a blue-and-brown costume in the classic 'shorts over stretchy bodysuit' style, with tactical gloves, sturdy outdoor boots, and a stylized picture of a turtle on the chest. And, yes: **no cape**. The suit is otherwise all very stylish, and well-made.

But it's the facemask that stands out: it's clearly made from the shell of a snapping turtle, with holes for the eyes and mouth. When put on, the msk gives the abilities and skills listed below. Note that the Injury Tolerance represents the mask wearer's uncanny ability to get shot, yet almost never have it hit anything really vital.

**Attributes:** ST +10 [100], DX +4 [80], HT +2 [20]

**Advantages:** Combat Reflexes [15], Damage Resistance 20 [100], Injury Tolerance (Homogenous) [40]

**Disadvantages:** Secret ID [-5], Vow (Protect Turtles, quirk) [-1]

**Perks:** Ground Grapple [1], Power Grappling [1], Schtick (**costume** is pretty much invulnerable to damage) [1]

**Skills:** Climbing (DX/Avg) DX [2], Judo (DX/Hard) DX [4], Stealth (DX/Avg) DX [2], Sumo Wrestling (DX/Hard) DX+2 [8], Swimming (HT/Easy) HT+1 [2], Wrestling (DX/Avg), DX+2 [8]

**Techniques:** Choke Hold (Wrestling) [4], Leg Grapple (Wrestling) [4], Low-Line Defense (Sumo Wrestling) [3], Sweep (Sumo Wrestling) [4], Trip (Sumo Wrestling) [2], Wrench [5]

Where did the Suit of the Chelonian Avenger come from? Nobody knows. It's a perfectly good instant costume: any kind of half-competent adventurer who puts it on will have access to a very valuable ability and skill set, well-suited (ahem) for fighting street crime. But it's not exactly all that *dramatic*. Any super-artificer who could make this sort of thing would presumably be solidly booked up, making artifacts that were perhaps a bit more ambitious?

But who knows? Superheroes are, by definition, quirky. Maybe whoever made this just liked turtles.

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