

Columbia

Bright Lilim Vassal of War

Angel of Revolution

Corporeal Forces: 4 Strength: 7 Agility: 9
Ethereal Forces: 5 Intelligence: 10 Precision: 10
Celestial Forces: 6 Will: 12 Perception: 12
Suggested Word Forces: 18

Vessel: human female/3, +2 Charisma

Skills: Artistry/1 (writing), Chemistry/1, Computer Operation/1, Electronics/1, Emote/3, Fast-Talk/1, Fighting/3, Knowledge/1 (human psychology), Medicine/1, Move Silently/1, Ranged Weapon (Rifle/3, revolver/2), Savoir-Faire/1, Seduction/1, Small Weapon/1 (knife), Tactics/4, Throwing/3

Songs: Attraction (Celestial/1), Battle (Celestial/1), Charm (Celestial/3), Desire/1, Healing (Corporeal/3), Light (Celestial/6), Motion (Celestial/2), Opening (All/1), Shadows (Corporeal/1), Shields (Corporeal/3, Ethereal/1, Celestial/1), Tongues (Ethereal/3), War (Corporeal/3, Celestial/1)

Attunements: Bright Lilim of War, Elohim of War, Malakim of War, Bright Lilim of the Wind, One to One, Vassal of War, Angel of Revolution

Angel of Revolution:

1). Columbia knows, at any given time, the area on the corporeal plane most likely to have a political or social revolution in the next year.

2). Columbia can, with a successful Perception Roll, determine whether a particular idea or belief has the potential to drastically shake up the status quo. This is also available as a Servitor Attunement, in weakened form: the Servitor may only use this ability once per day.

3). Revolutionaries (good ones, at least) always react to Columbia at +2. She can walk into any protest, secret meeting or demonstration and be accepted there.

4). By spending 3 Essence, Columbia can bolster a person's moral courage for one day. During that time, the mortal will be able to concentrate on following what he or she believes to be right, no matter what the cost. Note that this counts as fulfilling a Need: also note that Columbia may not know precisely what the human *truly* believes to be the right course of action.

Rites:

: Participate in a revolution against tyranny

- : Help someone get a revolutionary concept, artistic work, or scientific theory published or exhibited
- : Destroy a symbol of tyranny
- : Publish a manifesto or story that advocates fundamental change

Columbia's on the short list: if it wasn't for her background, she might have made Archangel a while back. However, her background *was* and is a fairly significant handicap for her to overcome. Being a former demon is bad enough; being a Lilim was even worse. And, being a Lilim whose apparent twin Sister is holding the demonic version of the Word of Revolution -- well, that's just considered very odd, and possibly highly dangerous.

In person, Columbia's a nice person (like most Gifters): she's about the oldest Bright Lilim in creation, and while her natural original enthusiasm may not burn as brightly, there's still a solid core of it underneath. Several centuries of working for Michael have made her clever, sneaky and somewhat ethically flexible, but she doesn't actually break any rules. She just mutates them beyond recognition when she has to.

Columbia's been around since about the 13th century. Lilith doesn't often produce "twins", as a rule: she prefers to

create unique individuals, the better to increase their value. Of course, the Human Princess of Freedom can also indulge her whims. In Columbia's case, this indulgence was probably not the best thing for Hell's cause: she wasn't a very good demon, and managed to go Renegade (and Redeem). She wanted her twin sister Genevieve to come with her, but that wasn't in the cards.

Eventually, after the usual infighting, Columbia ended up working for Michael. She did quite well there, although not as a combat monster: the Archangel of War liked using her to infiltrate and direct human organizations behind the scenes. Her abilities also endeared her to Janus, who's done his best to have her work for **him**: she's been tempted, but Columbia's duties often require her to spend a lot of time in one place. She does handle quite a few short-term assignments for the Wind, though.

Columbia picked up her Word during the American Revolution. She didn't initiate or orchestrate it, but she was instrumental in holding off demonic agents that wanted to control it for their own ends. She was especially good at shutting down various movements to offer one individual or another the kingship: Michael was interested in seeing if Marc was correct in postulating that democracy was a viable form of government, and the British colonies

seemed an ideal area for experimentation. Columbia got the Word of Revolution in 1784 CE. Things were going well.

Unfortunately, Columbia's sister Genevieve hadn't been idle herself. After her twin's departure, she had no option but to make herself so useful to various Princes (including Andrealphus and Valefor, plus of course Lilith) that they would protect her from the Game. Unlike Columbia, Genevieve hadn't had a very easy time of things, but she persevered: by the mid-18th century, she had actually managed to work off all of her Geas and effectively become one of Freedom's few full-time Servitors. The Free Lilim decided to make her bones with the French Revolution; and, through skill and not a little luck, she managed to almost single-handedly steer it from reform to purges and tyranny. The Reign of Terror was not Genevieve's creation, but she nurtured it like a gardener would a rare, delicate flower. Lucifer, never opposed to a little Word-Friction in a good cause, had no problems giving her the Word of Revolutions.

The two spent the next 150 years attacking each other. Columbia won the American Civil War, Genevieve prevailed in the Russian Revolution; until the Spanish Civil War, both could be found on opposite sides of every major

rebellion and armed conflict on earth, and not a few of the minor ones. However, World War II was a particularly messy event, even for celestials: they came out of it feeling jaded and not particularly certain that they were actually accomplishing anything by actively opposing each other. Both of them meddled with the Chinese Communist revolution, but by then they were really just going through the motions.

These days, Columbia and her sister are fairly wary of attacking each other directly. Columbia has branched out into handling nonmilitary revolutions (new concepts in art and science), while her twin simply encourages armed rebellions, without worrying too much about long term results. When they actually do meet in the same arena, they've found that they actually have similar goals, and a certain amount of wary accommodation ensues. If they were under any other Superiors besides Michael or Lilith (both pragmatists to the core), they'd never be able to get away with it. As it is, they get their respective jobs done, without too much fuss.

Of course, if a revolution ever arises where the outcome is vital to Heaven or Hell, all bets are off.

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