

# Gunther Schmidt [600 pt]

Race: Human Psion

Attributes [240]: ST 13 [30], DX 14 [80], IQ 14 [80], HT 12 [20], HP 18 (Hit Points includes +5 from 'Extra Hit Points'), Will 16 [10], Per 16 [10], FP 12, Basic Speed 7 [10]

TL: 7 [0]

Languages: English (Native) [6]; German (Native) [0]; Russian (Native) [6].

Advantages [308]: Combat Reflexes [15], Contact Group (Former CIA Buddies) (Effective Skill 15) (6 or less; Somewhat Reliable) [5], Cryokinesis (Psi) (4) [52], Damage Resistance (1) (Ablative) [1], Extra Hit Points (5) (Affects HP) [10], Hard to Subdue (5) [10], High Pain Threshold [10], Independent Income (5) [5], Patron (CIA) (6 or less; Secret) [7], PK Shield (Psi) (3) [12], Psychokinesis Talent (4) [20], Smooth Operator (1) [15], Striking ST (1) [5], Telekinetic Control (Psi) (8) [64], Trained By A Master [30], Very Fit [15], Wealth (Wealthy) [20]

Perks [7]: Gecko Grip [1], Hydrokinesis [1], Ignition [1], Skill Adaptation (Clinch/Boxing) [1], Strong Blade [1], Style Familiarity (Boxing) [1], Unusual Training (Roll with Blow, Only against the ropes) [1]

Disadvantages [-47]: Bloodlust (12 or less) [-10], Code of Honor (Psionic (Treat non-psions ethically)) [-5], Duty (Retired CIA Operative) (6 or less (quite rarely)) (Involuntary) [-7], Secret (Former CIA Psionic Spy) (Imprisonment or Exile) [-20], Sense of Duty (Other members of the Program) (Small Group) [-5]

Quirks [-5]: Careful [-1], Chauvinistic [-1], Habit (Unlit pipe) [-1], Imaginative [-1], Proud [-1]

Packages [0]: Boxing (Martial Arts) [0]

Skills [97]: Acting IQ/A - IQ+0 14 [1]\*, Administration IQ/A - IQ-1 13 [1], Area Knowledge (Germany) IQ/E - IQ+0 14 [1], Boxing DX/A - DX+4 18 [16], Boxing Sport DX/A - DX+2 16 [4], Brain Squeeze (TK Crush) Tech/H - 16 [9], Counterattack (Boxing) Tech/H - 14 [2], Cryokinesis Will/H - Will+2 18 [1]\*\*, Diplomacy IQ/H - IQ-1 13 [1]\*, Disguise/TL7 (Human) IQ/A - IQ-1 13 [1], Fast-Talk IQ/A - IQ+0 14 [1]\*, Games (Boxing) IQ/E - IQ+0 14 [1], Knife DX/E - DX+0 14 [1], Low-Line Defense (Boxing) Tech/H -

12 [2], Nerve Damage (Cryokinesis) Tech/H - 16 [7], Observation Per/A - Per-1 15 [1], Photography/TL7 IQ/A - IQ-1 13 [1], Physiology/TL7 (Human) IQ/H - IQ-2 12 [1], PK Shield IQ/H - IQ+2 16 [1]\*\*, Power Blow Will/H - Will-2 14 [1], Pressure Points (Human) IQ/H - IQ+2 16 [12], Pressure Secrets (Human) IQ/VH - IQ-2 12 [2], Research/TL7 IQ/A - IQ-1 13 [1], Roll with Blow (Boxing) Tech/H - 17 [2], Running HT/A - HT+0 12 [2], Savoir-Faire (Gym) IQ/A - IQ+0 14 [1]\*, Search Per/A - Per-1 15 [1], Stealth DX/A - DX-1 13 [1], Targeted Attack (Boxing Punch/Face) Tech/H - 14 [2], Targeted Attack (Boxing Uppercut/Face) Tech/H - 14 [2], Teaching IQ/A - IQ-1 13 [1], Telekinetic Control IQ/VH - IQ+4 18 [8]\*\*, Throat Squeeze (TK Crush) Tech/H - 14 [7], Uppercut (Boxing) Tech/A - 18 [1]

\*Includes: +1 from 'Smooth Operator'

\*\*Includes: +4 from 'Psychokinesis Talent'

Stats [240] Ads [308] Disads [-47] Quirks [-5] Skills [97] = Total [600]

Gunther Schmidt. Born in 1935 in Leipzig; father was a chemical worker. It was theorized that exposure to various industrial processes may have triggered Gunther's psionic

abilities, which first manifested in 1951 during the suppression of a minor riot that indirectly claimed the life of his widowed mother (father had died on the Eastern Front in 1943). Schmidt was forced to kill several Russian occupation troops in order to hide his psychokinetic abilities; this, and the death of his mother, hardened his anti-Communist beliefs and encouraged him to keep his abilities a secret.

Schmidt was recruited in 1955 by the CIA's classified psionic program. With CIA training Schmidt soon learned how to refine his psychokinetic abilities, eventually demonstrating a broad range of telekinetic powers, including cyrokinesis, minor kinetic shielding, and the ability to interfere remotely with a target's blood vessels or nervous system. Accordingly, the CIA used him as an untraceable assassin between the years 1959 to 1985, under the cover of an East German amateur boxer and trainer. Schmidt participated in the 1964 and 1968 Olympics as a middleweight, performing respectably each time but not winning a medal. Schmidt joined the German Sports and Gymnastics Union as a trainer and coach in 1970, moving his way up the ranks until his retirement in 1990 as part of German reunification. Schmidt had already been retired from active service with the CIA in 1985; an offer of extraction was made, and refused.

Today (1995) Gunther Schmidt operates a boxing gym in Leipzig, and is a pillar of the community. He has a wife (Barbara) and three children, and is expecting a grandchild in the next year. Schmidt is a personable individual, a devoted husband and father, and a remorseless killer of his enemies. He does not prey on non-psions, but will automatically react to a violent attack with deadly force. He also maintains contact with the members of his old CIA network, both psionic and mundane; if they ask him for a favor, he'll provide it. If only because the CIA might just make it an order anyway.

The material presented here is my original creation, intended for use with the GURPS system from Steve Jackson Games. This material is not official and is not endorsed by Steve Jackson Games.

*GURPS is a registered trademarks of Steve Jackson Games, and the art here is copyrighted by Steve Jackson Games. All rights are reserved by SJ Games. This material is used here in accordance with the SJ Games online policy.*

- Moe Lane  
- <http://www.moelane.com>