

# Doc Shadow

[600 pt]

Attributes [220]: ST 11 [10], DX 13 [60], IQ 17 [140], HT 11 [10]

Social Background: TL: 8 [0]

Languages: Spanish (Native) [6].

Advantages [324]: Appearance (Handsome) [12], Charisma (2) [10], Combat Reflexes [15], Common Sense [10], Fit [5], Gadgeteer (Quick) [50], Gizmo (2) [10], High TL (1) [5], Independent Income (2) [2], Insubstantiality (Can carry up to No Encumbrance: +10%) [88], Intuition [15], Less Sleep (3) [4], Reputation (Almost certainly has saved the life of somebody you love) (4) (All the time; Almost everyone) [20], Smooth Operator (1) [15], Social Regard (Respected) (1) [5], Status (+2) [5]\*, Versatile [5], Voice [10], Wealth (Very Wealthy) [30]

Reaction Bonus: +2/+4 (plus +2 Charisma, +2 Diplomacy, +4 Reputation, +1 Social Regard, +2 Status, +2 Voice; also +4 Healer, +2 Sense of Duty, +1 Smooth Operator)

\*Includes: +1 from 'Wealth'

Disadvantages [-50]: Code of Honor (Professional) [-5], Curious (12 or less) [-5], Obsession (Rob Banks) (Long-Term Goal) (12 or less) [-10], Pacifism (Cannot Harm Innocents) [-10], Sense of Duty (The Sick) (Entire Race) [-15], Trademark (Calling Card at robbed banks) (Simple) [-5]

Quirks [-5]: Attentive [-1], Careful [-1], Imaginative [-1], Proud [-1], Wears domino mask when doctoring, not when robbing banks [-1]

Skills [111]: Body Language (Human) Per/A - Per-1 16 [1], Boxing DX/A - DX-1 12 [1], Breath Control HT/H - HT+1 12 [8], Chemistry/TL9 IQ/H - IQ-2 15 [1], Climbing DX/A - DX-1 12 [1], Computer Hacking/TL9 IQ/VH - IQ-2 15 [2], Computer Operation/TL9 IQ/E - IQ+0 17 [1], Computer Programming/TL9 IQ/H - IQ-2 15 [1], Connoisseur (Visual Arts) IQ/A - IQ-1 16 [1], Counterfeiting/TL9 IQ/H - IQ-2 15 [1], Criminology/TL9 IQ/A - IQ-1 16 [1], Current Affairs/TL9 (High Culture) IQ/E - IQ+0 17 [1], Diplomacy IQ/H - IQ+3 20 [4]\*\*/\*\*, Electronics Operation/TL9 (Security) IQ/A - IQ-1 16 [1], Electronics Repair/TL9 (Medical) IQ/A - IQ-1 16 [1], Electronics Repair/TL8 (Security) IQ/A - IQ-1 16 [1], Engineer/TL9 (Electronics) IQ/H - IQ-2 15 [1], Expert Skill

(Computer Security) IQ/H - IQ-2 15 [1], Forgery/TL9 IQ/H - IQ-2 15 [1], Herb Lore/TL9 IQ/VH - IQ-3 14 [1], Hidden Lore (Supers) IQ/A - IQ-1 16 [1], Knife DX/E - DX+0 13 [1], Knot-Tying DX/E - DX+0 13 [1], Literature IQ/H - IQ-2 15 [1], Lockpicking/TL9 IQ/A - IQ-1 16 [1], Mathematics/TL9 (Applied) IQ/H - IQ-2 15 [1], Mathematics/TL9 (Computer Science) IQ/H - IQ-2 15 [1], Medicine! IQ/WC - IQ+3 20 [60], Meditation Will/H - Will-2 15 [1], Naturalist (Earth) IQ/H - IQ-2 15 [1], Observation Per/A - Per-1 16 [1], Public Speaking IQ/A - IQ+4 21 [1]\*\*/\*\*/\*\*, Research/TL9 IQ/A - IQ-1 16 [1], Savoir-Faire (Criminal) IQ/E - IQ+1 18 [1]\*\*, Savoir-Faire (High Society) IQ/E - IQ+1 18 [1]\*\*, Scrounging Per/E - Per+0 17 [1], Stealth DX/A - DX+0 13 [1], Streetwise IQ/A - IQ+0 17 [1]\*\*, Teaching IQ/A - IQ-1 16 [1], Traps/TL8 IQ/A - IQ-1 16 [1], Writing IQ/A - IQ-1 16 [1].

\*\*includes: +1 from 'Smooth Operator'

\*\*\*Includes: +2 from 'Voice'

\*\*\*\*includes: +2 from 'Charisma'

Stats [220] Ads [324] Disads [-50] Quirks [-5] Skills [111] = Total [600]

Doctor Roger Lee. Graduated from Oxford and Harvard Medical School at the age of seventeen, cruised through a residency at Johns Hopkins. By the time he was twenty-four Dr. Lee had spearheaded the creation of a broad-spectrum cancer vaccine, invented spray-on skin (just now coming into commercial use), and has jump-started medical development in half a dozen fields. Doctor Lee has been nominated for the Nobel Prize at least twice, and refused it on both occasions because he is clearly a metahuman (and thus should not be under consideration). At twenty-eight, the man is a dedicated physician, almost annoyingly handsome and charismatic, and the first choice for any crisis that requires a medically-focused gadgeteer.

He just has this one annoying little habit.

Doctor Lee does not know why he likes to rob banks; but he really, **really** likes to rob banks. He will be the first to acknowledge that he doesn't need the money, and he doesn't particularly get bothered by the *idea* of banks, either. It's just something to do, that's all. Lee blames his habit on his ability to get by on less sleep than normal, coupled with a habit of being easily bored; after all, the banks are right there and full of money. And it's not like Doctor Lee is *hurting* anybody, given his ability to simply

dematerialize in a confrontation. An insubstantial foe could be deadly in a fight, which is precisely why he's never studied any way to become so.

This is still an awkward hobby for a renowned doctor to have, given that Doctor Lee doesn't actually have a secret identity. It's well known that he robs banks, in fact. Only... 'broad spectrum cancer vaccine.' It can even stop the disease from hitting Stage 4, if you get it to the patient early enough. **You** want to be on the jury that puts this guy in jail for twenty years? Not a rhetorical question; one prosecutor actually gave it a try. Took four hung juries and a mistrial before the prosecutor finally gave up. To quote the philosopher: everybody gets sick sometimes.

When robbing banks, Doctor Lee uses his 'Doc Shadow' persona (which is essentially him *without* a domino mask; he regularly wears one on rounds, because the kids love it). He's an annoyingly competent thief with access to TL9 gear (thanks to High TL, Quick Gadgeteer, and Gizmos) and the ability to walk through walls. He doesn't go after targets that can get away with having lethal deterrents, which is one reason why various governments don't have more of an interest in him\*. Some banks have taken up the practice of placing valuable but uninsured items under legitimately decent security; with the tacit understanding

that if those items get stolen, then, oh well. It actually seems to work. Doc Shadow really does seem to be in it mostly for the mental exercise.

*Note: this write-up is absolutely designed to represent an **unstable** situation. Adventure possibilities can range from a prosecutor suddenly deciding that Doctor Lee's hobby is not actually tacitly acceptable, to Lee being framed by appearing to have committed a **violent** robbery, to Lee getting bored and stealing the wrong thing from the wrong person. Or Lee can just show up when the characters are robbing the bank themselves, only in a fashion that Lee disapproves of. Lee is a Cannot Harm Innocents pacifist, not a Cannot Kill one, and is somewhat dead to irony.*

\*The other is, again: 'broad spectrum cancer vaccine.' Bureaucrats and elected officials get sick, too. And, aside from everything else: the general assumption is that Doctor Lee will get very interested in longevity research in the reasonably near future, for obvious reasons.

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