

Dulcismancy

This form of divination requires a standard one-pound bag of *fresh* candy corn. The candy corn can (barely) be frozen then thawed and still work, but if so it **must** be used right away. The divination process is as follows: the diviner must open the bag and fill a covered pot with the candy corn, then shake it for five minutes while thinking on the question that he wishes answered. At the end of that time, the candy corn is then dumped onto the ground.

The diviner must then hastily **eat** the corn until he feels that the patterns of the remaining candy corn has some sort of hidden, almost explicable meaning. He then must stare at this pattern for another five minutes, blinking as little as possible. If all of this works, then the diviner's dreams that night will vividly -- *vividly*, and not pleasantly -- feature the pattern, only somehow transmuted in a way that actually it actually spells out an answer to the question.

Some adepts of Dulcismancy insist that vomiting up the candy corn is a necessary part of the process, others do not. Everyone agrees that all of the candy that is not part of the message must be eaten, and only by the diviner.

They also agree that asking too specific a question is a bad idea, in that special 'supernatural karma' sort of way.

Bonuses and drawbacks: Dulcismancy is a good form of divination for food-based or family-based issues, and for determining auspicious / inauspicious days in autumn. It is a bad form of divination for anything relating to health. It is absolutely *essential* for anyone trying to find a lost child.

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