

# Horror Without Lovecraft

Grim: (*colloquial*) A cross-genre subgenre of the fantasy and science fiction genres. Known for its use of religious and supernatural elements in the plot to evoke fear and apprehension in the reader, 'grim' fiction has had several periods of popularity, starting in the 1950s. Generally linked to times of social unrest and political instability. Intermittently used as a pejorative term, especially by mainstream literary critics.

See also: *Gothick*, a related cross-genre subgenre incorporating monsters both original, and from folklore; and *Cursed*, a popular science fiction subgenre involving haunted objects and locations.

- *The Encyclopedia of Speculative Fiction* (2012, Hyborian House)

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